

Daily Scrum Meeting Minutes:

Attendees: Celine Perez, Julio Jeronimo, Avid Andre Trejo,

Start time: <5:50 PM>

End time: <6:10 PM>

<Celine Perez>:

- How many hours did I work since the last meeting?
 - 2
- What was done since the last scrum meeting?
 - Double-checked what kind of validations we needed on the messages input.
- What is planned to be done until the next scrum meeting?
 - Figuring out how the message input should behave across edge cases like empty messages.
- What are the hurdles?
 - None at this moment.

<Julio Jeronimo>:

- How many hours did I work since the last meeting?
 - 2
- What was done since the last scrum meeting?
 - Wrote the first lines of code for the UI side of the chatbot using React and hosting it locally with VSCode.
- What is planned to be done until the next scrum meeting?
 - Find useful libraries we could use to facilitate our work with development and achieve better usability and design.
- What are the hurdles?
 - None at this moment.

<Avid Andrade Trejo>:

- How many hours did I work since the last meeting?
 - 2
- What was done since the last scrum meeting?
 - Clone the project repo and establish a connection with Ollama llama3 AI model, using the OpenRouter's External API to prompt the model. Tested some prompts using Postman.
- What is planned to be done until the next scrum meeting?
 - Continue testing the endpoints using postman and create a diagram of basic flow of the backend.
- What are the hurdles?
 - None at this moment.

<Giovanni Derisca>:

- How many hours did I work since the last meeting?
 - 2
- What was done since the last scrum meeting?
 - Did some research on existing AI study assistants and looked into retrieval based systems I have some surface knowledge

- What is planned to be done until the next scrum meeting?
 - Continue exploring the AI chatbots, right now learning from pdfs and academic material, also going to outline user scenarios to help define the features we want
- What are the hurdles?
 - None at the moment, at the most just defining a clear scope of where we're taking this project